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Our Story

At Kingston, we understand that the closure of schools can be challenging for students and parents, so we are taking our popular Snapology STEAM classes, play dates, and parties online! We have adapted our curriculum so that your child can make their screen time count with engaging and entertaining STEAM enrichment.





Our Vision





Research

Our approach is based on proven research: that childrens' best learning experiences come from actively designing, creating, interacting and inventing. Snapology activities encourage social skills and teamwork, while teaching science, technology, engineering, art, math and literacy concepts.



Goals

Our flexible curriculum allows teachers to adapt to the needs of each unique group of students while allowing children to progress and explore at their own pace. The curriculum is designed to benefit all students - gifted, traditional, and special needs students including sensory and autism spectrum.



Flexibility

We offer a variety of activities designed to reinforce core competencies and curricula being taught at each grade level. Our programs can be customized based on the # of children, age of children, time allotment and/or other special requirements. We adapt to your goals and objectives.

Our Mission

- We foster our students' love for learning, encourage them to try new and exciting things, and give them a solid foundation to build on.
- Our vision is to develop well rounded, confident and responsible individuals who aspire to
 achieve their full potential. We will do this by providing a welcoming, happy, safe, and supportive
 learning environment in which everyone is equal and all achievements are celebrated.
- We believe that a happy child is a successful one. We are committed to providing a positive, safe and stimulating environment for children to learn, where all are valued. We intend that all children should enjoy their learning, achieve their potential and become independent life-long learners.
- Our early learning center exists to provide a safe, developmentally, inclusive environment for toddlers, preschool, kindergarten and school age children.





Facility

We break from the Ordinary!

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Courses

Language & Communication

We provide several interactive robotics classes and coding programs for children ages 3-14 using LEGO® bricks. Students in our robotics programs learn pseudo-coding, coding, robotics and engineering principles. Using fun topics and themes, such as animals, games, space and battle machines, we offer classes that embrace children's interest and curiosity to guide them through robotics and engineering principles. Our programs provide the best mix of fun and education for your child. In fact, most kids have so much fun in our robotics classes and coding programs, they don't even realize how much they are learning.

STEAM

Kingston provides interactive, STEM / STEAM programs for children featuring technology and popular building toys such as LEGO® bricks and K'Nex®. Kids have so much fun in our programs, that they don't realize just how much they are learning.





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Write to be understood, speak to be heard, read to grow. ▶▶

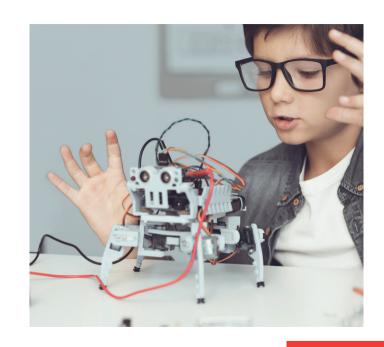


STEAM

STEAM education is an approach to teaching and learning that integrates science, technology, engineering, the arts, and math as pathways to guide student inquiry, discussions, and critical thinking. Education experts say STEAM education helps students develop the capacity to take thoughtful risks, becoming a team player, a resilent problem solver, and think out-side-of-the-box.

It allows students to probe thought-provoking questions—the types of questions with answers you can't just search for online. STEAM is an approach to education that empowers students to be curious learners who seek creative solutions to real-world problems; this helps them develop the soft and hard skills necessary to succeed in college, their careers, and wherever else life takes them.

You can't use up your creativity.
The more you use,
the more you have.





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